

TEAM REGISTRATION FORM

TEAM
NAME: _____

MAIN CONTACT
PERSON: _____

ADDRESS: _____

HM PH: _____ WK: _____

MOBILE: _____ FAX: _____

EMAIL: _____

SECOND CONTACT PERSON:

ADDRESS: _____

HM
PH: _____ WK: _____

MOBILE: _____ FAX: _____

EMAIL: _____

PLAYING LEVEL:

SERIOUS SERIOUS/COMPETITIVE

COMPETITIVE COMPETITIVE/SOCIAL

SOCIAL

**Team captain to sign to confirm they
have read and understood all rules of
the competition, including the default
charge.**

_____ Date _____

NETBALL CO-ORDINATOR

Jocelyn Ching

942 5430

0273372553

hayley_390@msn.com

Post your registration to:

Bishopdale YMCA
13a Bishopdale Court

Christchurch 8053

Bishopdale YMCA Indoor Netball

YMCA Indoor Netball League

Welcome to the YMCA Indoor Netball League.

We aim to provide a fun and competitive league, with friendly staff and umpires.

We hope you enjoy your netball and if there is anything we can do to make it better for you and your team please let us know. If a certain time does not suit your team please notify the Co-ordinator and we will do our best to accommodate.

Days and Cost

Tuesday nights	6.15pm	6.55pm
	7.35pm	8.15pm
	8.55pm	
Wednesday nights	6.15pm	6.55pm
	7.35pm	8.15pm
	8.55pm	

Games will be 2 x 15 minute halves with a 2 minute break time at half time
\$56.00 per team (\$8 per player) to be paid in full as a team before collecting your bibs

Competition Details and Rules

Age

This is an adults league so players must be 14 years and over.

Defaults

Defaults must be notified to the Netball Co-ordinator by Monday 7.00pm. If defaults are not notified by that time the team will receive a \$30 cancellation fee. The Team Captain is the person responsible for ensuring this is paid and they will be invoiced for this debt if not paid immediately by the team.

Male Players

A team is allowed up to three males on the court at any one time, however, they must not both be positioned in the goal circle e.g. GK/GD or GA/GS. Playing of more than three male

players either accidentally or intentionally will result in a deduction of 5 goals per half per extra male.

Substitutions: At half time or during an injury break both teams are permitted to make substitutions and/or changes. Playing a substitute from a higher division will incur a 5 goal penalty.

Points:

Win 5pts	Loss 1pt
Draw 3pts	Bye 5pts
Forfeit	+/- 8 pts

Bonus Points:

Finish within 3 goals :1point to losing team
Finish more than 3 goals up: 1pt to winning team

Advantage Points:

Sportsmanship:

Marks will be awarded to each player for sportsmanship with a maximum of 7 marks per team, 7 marks results in 1 advantage point.

Punctuality:

Marks will be awarded to each player for punctuality with a maximum of 7 marks per team, 7 marks results in 1 advantage point.

Injury:

Players may take up to 1 minute injury time, after which they must decide to carry on or be replaced. The clock will not be stopped.

Uniforms:

Uniforms are not required to be worn. Players are expected to cut nails and remove jewellery (including facial piercings). Tongue studs are at players own risk. Non-marking soled shoes only.

Refreshments:

Refreshments are available from the vending machine in the social area, these can only be consumed in the social area and must not be taken into the stadium. Only plastic water

bottles are allowed; glass bottles, cans or sugary drinks are **NOT** permitted in the stadium.

Complaints/Suggestions:

Please contact the Netball Co-ordinator in each instance (contact details over-leaf.)

Umpires:

Dual umpiring will be provided. Umpires decision is final. Umpires will award Advantage and Bonus Points and fill out score card accordingly.

Team Captain:

Each team is to provide a Team Captain. Their responsibility is to co-ordinate their team, collect bibs from reception when paying and hand back after game. They are responsible for full payment of the team fee. They will also be the main point of contact regarding games draws etc. Please pay team payment as one transaction.

Player Registration:

All players names are to be registered at reception on or before the first game. Future games are to have the players ticked for attendance or new players names added. Each player must have played three full games for the team to be eligible for semis and finals.

Semis and Finals:

Semis and Finals will be held on the same evening. At the end of the competition round the team placed 1st will play 4th and 2nd will play 3rd for semis.

Game Results: Ladder positions will be displayed each week on noticeboard. If teams finish on even points, goals scored for and against will determine position on ladder.

Lateness: A team must take the court once they have a minimum of 5 players. Further late players may join the game only after a goal is scored.